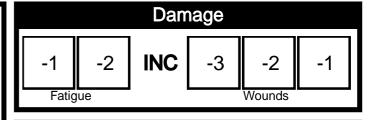
Speedrun

Seasoned Female Human



Attributes Agility: 4 6 8 10 12 Smarts: 4 6 8 10 12 Spirit: 4 6 8 10 12 Strength: 4 6 8 10 12 Vigor: 4 6 8 10 12 Vigor: 4 6 8 10 12

Derived				
Parry	Toughness			
10	5			

| Common | C

	Armor	
(Unarmored)		0

Toughness: 5

You have no gear.

Gear

Can't Swim (minor)
-2 to swimming (Athletics) rolls;
Each inch moved in water costs 3" of Pace / SWADE p23

Greedy (minor)
The individual is obsessed with wealth and material possessions / SWADE p24

Wanted (major,)
The character is wanted by the authorities. / SWADE p28

Edges
Acrobat May Reroll most Athletics. / SWADE p48
Combat Acrobat 1 to hit with ranged and melee attacks. / SWADE p48
Free Runner Ignore Difficult Ground and add +2 to Athletics in foot chases. / SWADE p42
Quick Action Card must be higher than a Five. / SWADE p40
Super Powers (15) This character has Super Powers from the SWADE Super Power Companion (2021) / SWADE Supers p10

Weapons and Attacks							
Name	Damage	Range	AP	ROF	Shots	Weight	Notes
Unarmed	Str	Melee	0		-	0	Innate Attack
Melee Attack (Generic) (1)	Str+d6	Melee	0	-	-	0	Innate Attack, Super Power





	Special Abilities	Advances				
Languages Known Native (native, d8)		Novice 1 Raise Skills: Fighting/Stealth				
Speed (3) Pace 45 (30 MPH) / SWADE Supers p84		2 Edge: Acrobat 3 Edge: Free Runner Seasoned 4 Edge: Combat Acrobat				
Parry (4) +4 Parry / SWADE Supers p78		4 Edge: Combat Acrobat				
Melee Attack (Generic) (1) - Can "charge up" her attack form as a limited action, to the first damage roll made in next action (or +1d10 with an All Out Attack (page 30) / SWADE Supers p73	if combined					
Push Everyone in a Cone Template is Distracted (knocked back on a raise) Selective (1) / SWADE Supers p80						
Awareness (1) Ignores 1 point of attack penalties / SWADE Supers p	53					