

Fauna, Scion of Demeate

Seasoned

Damage

-1	-2	INC	-3	-2	-1
Fatigue			Wounds		

Attributes

Agility:	4	6	8	10	12
Smarts:	4	6	8	10	12
Spirit:	4	6	8	10	12
Strength:	4	6	8	10	12
Vigor:	4	6	8	10	12

Derived

Pace	Parry	Toughness
8	8	5

Hindrances

Distinctive Appearance (minor,)
Your appearance in and out of costume is somewhat different from others of your race and is easy to spot. / SWADE Supers p7

Impulsive (major)
The hero leaps before he looks / SWADE p25

Young (minor)
Minor has 4 attribute points and 10 skill points, extra Benny per session. / SWADE p28

Skills

(Unskilled):	4	6	8	10	12	-2
Athletics:	4	6	8	10	12	
Common Knowledge:	4	6	8	10	12	
Fighting:	4	6	8	10	12	
Focus:	4	6	8	10	12	+2
Healing:	4	6	8	10	12	
Intimidation:	4	6	8	10	12	
Language (Native):	4	6	8	10	12	
Notice:	4	6	8	10	12	
Performance:	4	6	8	10	12	
Persuasion:	4	6	8	10	12	
Stealth:	4	6	8	10	12	
Survival:	4	6	8	10	12	
Taunt:	4	6	8	10	12	

Armor

(Unarmored)	0
..... Toughness: 5	
Cloth Jacket	5
..... Toughness: 6 (1)	

Gear

Comm Link	0
Wealth: \$380	0

Edges

Common Bond
The hero may freely give her Bennies to others. / SWADE p50

Fame
+1 Persuasion rolls when recognized (Common Knowledge), double usual fee for Performance. / SWADE p39

Super Powers (45)
This character has Super Powers from the SWADE Super Power Companion (2021) / SWADE Supers p10

The Best There Is
Power Limit is half the maximum Super Power Points (round down) rather than a third on a single Power / SWADE Supers p11

Weapons and Attacks

Name	Damage	Range	AP	ROF	Shots	Weight	Notes
Unarmed	Str	Melee	0	-	-	0	Innate Attack
Melee Attack (Generic) (1)	Str+d6	Melee	0	-	-	0	Innate Attack, Super Power



Special Abilities

Advances

Languages Known

Native (native, d8)

Shape Change (8)

May change into animals up to -8 to +8 of the hero's normal size - Unless prohibited by the character's form in some way (a hippo can't fire a bow, for example), she can use her powers while in her animal form., The character can speak while in animal form. | "The Best There Is!" / SWADE Supers p82

Growth (1)

May grow up to size +1, strength and toughness both a +1 while power is active - Reduces the Scale penalty when attacking smaller targets by 2 - Contingent on Shape Shift / SWADE Supers p64

Heightened Senses

Hero has heightened senses. - A keen sense of smell gives the hero +2 to Survival rolls made to track if the target had a scent and the trail is no more than a day old., The character can hear a whisper up to a mile away if he knows to listen for it. It also gives him +2 to Notice rolls based on hearing., The character can read fine print up to a mile distant. This reduces Range penalties by 1. , Ignores penalties for Dim and Dark Illumination (but not Pitch Darkness). If he also has Infravision, he ignores all illumination penalties. / SWADE Supers p66

Skill Bonus (2; Focus)

+2 skill bonus / SWADE Supers p83

Boost/Lower Trait (Any Trait)

Make a Focus roll. If successful, increased or decrease target Trait by one die type, two with a raise, minimum d4 - Boosted Ally gets a free reroll once per round, or once per action on Focus Roll, Can affect any trait "on the fly", Limitation (-1): Boost Only, Limitation (-1): Self Only, Super must touch target to boost or lower trait - Contingent on Shape Shift / SWADE Supers p53

Melee Attack (Generic) (1)

/ SWADE Supers p73

Pace

Increase Pace by +2 and the hero's running die a die type. - Contingent on Shape Shift / SWADE Supers p78

Super Skill (2; Athletics)

Boost selected skill by 2 - Contingent on Shape Shift / SWADE Supers p86

Super Skill (2; Fighting)

Boost selected skill by 2 - Contingent on Shape Shift / SWADE Supers p86

Super Skill (2; Stealth)

Boost selected skill by 2 - Contingent on Shape Shift / SWADE Supers p86

Novice

- 1 Raise Attribute: Agility
- 2 Edge: Common Bond
- 3 Raise Skills: Fighting/Taunt

Seasoned

- 4 Raise Attribute: Vigor

Background

The youngest member of the team at 16. He developed his powers at 13, when his parents were attacked by a bear in Yosemite national park. The attack activated his ability to transform into any animal, though he could never turn completely human again.

His powers made him a minor celebrity when he turned to television and B movies. When Ares attacked a set he was on he got involved with the New Olympians.

Note, some of his abilities do not apply to his human form.